Character: Alexander Mysticus

Player: Neil

Saga: The Covenant of the Spear

Setting: The Levant (Armenia) Current Year: 1216

House:

Age: 32 (32) Size: 0 Confidence: 1 (3)

Decrepitude: 0

Effects of Aging:

Warping: 0 (0)

Effects of Warping:

Birth Name: Alexander
Year Born: 1184
Gender: Male
Race/Nationality: Greek
Birth Place: Constantinople
Religion: Greek Orthodox Christian
Title:
Height: 165 cm
Weight: 65 kg
Hair:
Eyes:
Handedness:

Characteristics

		DESCRIPTION	SCORE
Intelligence	Int		0
Perception	Per		+1
Presence	Pre		+1
Communication	Com		+2
Strength	Str		0
Stamina	Sta		+2
Dexterity	Dex		-1
Quickness	Qik		0

Virtues and Flaws

Eastern Priest (Minor, Social Status)
Intervention (Major, General)
Purity (Major, General)
Student of Divine (Dominion Lore: +2) (Minor, General)

Vow (Not required) (Minor, Personality)
Generous (*Major, Personality)
Fear (Fire) (Minor, Personality)
No Sense of Direction (Minor, General)
Favors (Unknown so far) (Major, Story)

Abilities

Exp.	ABILITY (SPECIALTY)	SCORE
75	Byzantine Empire Lore (People)	5
26	Armenian (specific dialect) (11)	2
15	Artes Liberales (rhetoric)	2
15	Awareness (Noticing disorder)	2
5	Brawl (Dodge)	1
17	Charm (the faithful) (2)	2
15	Concentration (ignoring pain)	2
15	Dominion Lore (Eastern Saints)	2+2
30	Etiquette (Church)	3
50	Folk Ken (people he knows very well)	4
0	Greek (preaching)	5
50	Intervention (Healing Burns)	4
30	Latin (Correspondance)	3
30	Orthodox Church Lore (Practices)	3
75	Purity (Vigils)	5
15	Theology (heresy)	2

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Personality Traits

	SCORE
Generous	+3
Helpful	+2
Pessimistic	+1

Reputations

	SCORE
Dedicated (Christians)	1

Notes

History

Spring 1215: Advance season to Summer 1215, Exp: 0
Autumn 1216: Experience, Exp: 5
Spring 1215: Experience: Armenian Language-0 to 1, Exp: 5
Spring 1215: Exposure: Armenian Language-0 to 0, Exp: 2
Winter 1214: End 1214, Exp: 0
Autumn 1215: Exposure: Armenian Language-1 to 1, Exp: 4
Winter 1215: Training: Armenian Language-1 to 2, Exp: 13
Winter 1215: End 1215, Exp: 0
Spring 1216: Exposure: Armenian, Exp: 2
Spring 1216: Exposure: Charm, Exp: 2
Summer 1216: Away fetching wofe., Exp: 0

Fatigue Levels

❑			Fresh
❑	0	2 min.	Winded
❑	-1	10 min.	Weary
❑	-3	30 min.	Tired
❑	-5	1 hr.	Dazed
❑		2 hr.	Unconscious

Wounds

	RANGE	NUMBER	PENALTY	Notes
Light Wounds	1-5	❑❑❑❑❑❑❑	-1	
Medium Wounds	6-10	❑❑❑❑❑❑❑	-3	
Heavy Wounds	11-15	❑❑❑❑❑❑❑	-5	
Incapacitated	16-20	❑		
Dead	21+	❑		

Armor

Soak: +2 = 2 (Sta) + 0 (prot) + 0 (Virtues)

Weapons

	Qik+Weap-Enc = INIT	Dex+Abil+Weap = ATK	Qik+Abil+Weap = DFN	Str+Weap = DAM	Load	Range
Dodge	0 + 0 + 0 = +0	--	0 + 2 + 0 = +2	--	--	Touch
Sword, Long	0 + 2 - 1 = +1	-1 + 0 + 4 = +3	0 + 0 + 1 = +1	0 + 6 = +6	1	
Knife, Throwing	0 + 0 + 0 = +0	-1 + 0 + 1 = +0	0 + 0 + 0 = +0	0 + 2 = +2	--	5
Bow, Short	0 - 1 - 1 = -2	-1 + 0 + 3 = +2	0 + 0 + 0 = +0	0 + 6 = +6	2	15
Fist	0 + 0 + 0 = +0	-1 + 1 + 0 = +0	0 + 1 + 0 = +1	0 + 0 = +0	--	Touch
Kick	0 - 1 + 0 = -1	-1 + 1 + 0 = +0	0 + 1 - 1 = +0	0 + 3 = +3	--	Touch

Equipment

Arrows (×20)

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